

GAME BOY ADVANCE

AGB-BDXE-USA

BATTLE B-DAMAN™



INSTRUCTION BOOKLET

ATLUS®
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PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions

Altered vision

Eye or muscle twitching

Involuntary movements

Loss of awareness

Disorientation

- To reduce the likelihood of a seizure when playing video games:
 1. Sit or stand as far from the screen as possible.
 2. Play video games on the smallest available television screen.
 3. Do not play if you are tired or need sleep.
 4. Play in a well-lit room.
 5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

Nintendo portable video game systems contain a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your hardware. If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

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THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE, GAME BOY® MICRO, OR NINTENDO DS™ VIDEO GAME SYSTEMS.



THIS GAME PAK INCLUDES A MULTIPLAYER MODE WHICH CAN USE A GAME BOY® ADVANCE GAME LINK® CABLE.

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Rev-D (L)

EVERYONE



Mild Fantasy Violence
Mild Language

ESRB CONTENT RATING

www.esrb.org

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INTRODUCTION

Welcome to “Battle B-Daman”!

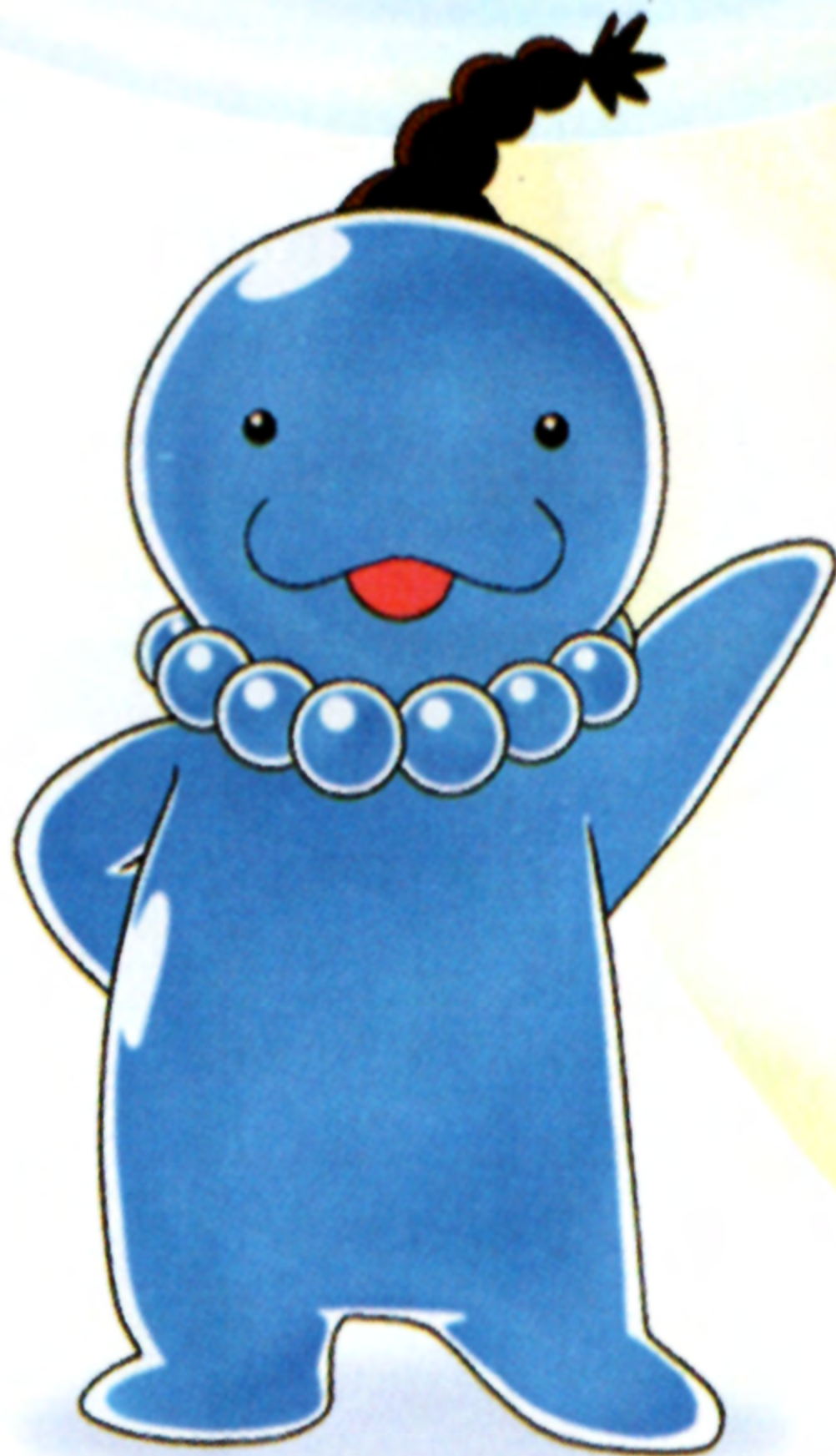
I’m B-DaMage, the “sage” of the B-Daworld. I’ll also be serving as your personal guide! The story of B-Daman is set in a world where the old west and mysticism collide. The people of this world have been playing the sport of B-Daman since ancient times. While many are spectators of the sport, only a select few have what it takes to become a B-Daplayer, and only one can become the supreme B-Dachampion!

An exciting adventure awaits you. Do you have what it takes to get to the top and become the strongest B-Daplayer? This journey will require you to collect parts scattered around the world, make precious friends, and battle against tough opponents.

I want you to read this manual very carefully to fully enjoy the world of B-Daman!

Well then, let the show begin!

B-DAMAN



I will explain how to play this game, step by step. Pay attention and you'll become a great B-Daplayer.

☆ Battles in this game may differ from those of the actual toys. For the sake of graphical effects, different kinds of parts and items may appear.



BASIC OPERATION



ADVENTURE MODE	
Move Cursor	Control Pad
Confirm	A Button
Cancel	B Button
Save	START

BATTLE MODE			
Move B-Daman	Control Pad Left or Right	Right Curve Shot	Control Pad Right + Down + A Button
Close Shot	Control Pad Up + A Button (Your B-Daman retreats when released.)	Turn to the Left/Right	L Button, R Button
Normal Shot	A Button (Press lightly.)	Face Front	L Button + R Button
Power Shot	A Button (Press and hold, then release.)	Special Attack	Any direction on the Control Pad + B Button
Left Curve Shot	Control Pad Left + Down + A Button	Pause	START

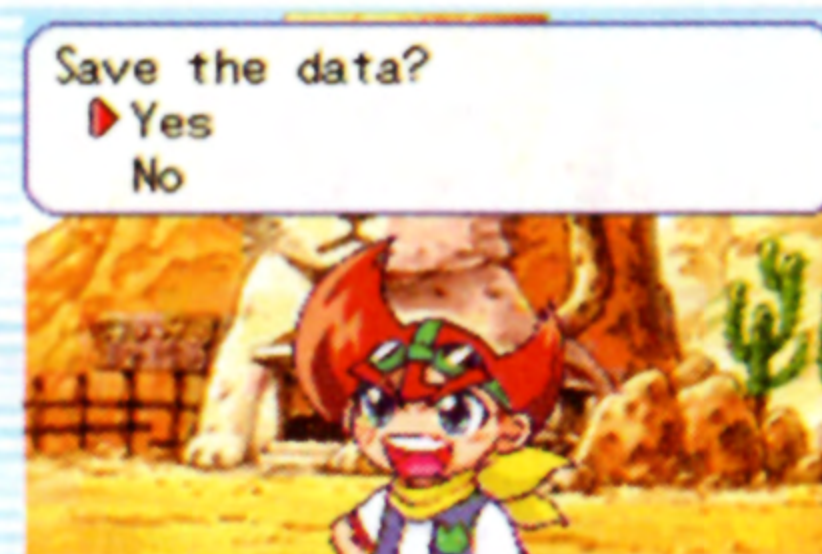


STARTING THE GAME

Please insert the “Battle B-Daman” Game Pak into the Game Boy® Advance and turn the power ON. When the title screen appears, proceed to mode select by pressing START or the A Button. Select your mode with the Control Pad. At the start, only B-Daworld and System mode can be selected. After you save your game, other modes will be unlocked.

MODES

- B-Daworld: Story Mode
- B-Dabattle: Free Battle Mode, with a selection of characters
- B-Connect: Link Mode
- Toolbox: Customize your B-Daman
- System Settings: Game Setup Data Reset (Erases saved data. Erased data cannot be restored.)
Message Speed Adjustment (Control Pad Left: Slow to Right: Fast)
- B-Training: Review of what you learned from B-DaMage



SAVING DATA

In B-Daworld mode, when options like “Move” appear, you can save your progress by pressing START. Next time you start B-Daworld mode, you can resume right where you left off. In Toolbox mode, only one save can be made.



ABOUT B-DAWORLD

In this mode, you will explore the B-Daworld as Yamato Delgado, while participating in B-Dabattles.



Control Pad: Choose Letters

A Button: Input

B Button: Delete

START: Confirm Name



START

B-DaMage will appear on-screen and ask your name. Input your name on "Name Entry" screen. When you finish, select "End". If you want to delete an input, select "Back".

Next, B-DaMage will tell you about some basic techniques that will help you to get started. At the end of the lecture, you can have a practice session with him.

If you want to skip this section of the game, press START and you will advance to the next section.



If you select "No" when asked if you want to do the practice session, Adventure mode will immediately begin.

B-DAMAN

ADVENTURE MODE

MOVE

Press the A Button after selecting the "MOVE" option in the upper-left side of the screen. A list of places will appear. You can visit any destination on the list. Select one and press the A Button.



By selecting "LEAVE AREA", the map of the entire B-Daworld will appear on-screen. Select one with the Control Pad and press the A Button. You will move to the town you have chosen.



B-DAWORD MAP

Cat Café:

Yamato and his mother's house

Cowtoon:

The name of the town Yamato lives in

Gailtoon:

The name of the town where the B-Coliseum is.



Move the cursor to the town you want to go to and press the A Button. The number of towns you can visit will keep on increasing as you advance further in the game.

TALK

When someone is near you, the "TALK" option will appear in the upper-left side of the screen. Press the A Button to get a list of names. Select one and press the A Button. Try to talk as much as possible, so that you can discover new leads.



BATTLE

This will put you into a B-Dabattle with someone near you. Select your opponent and press the A Button. If you win, the parts on the opponent's machine will be sold in shops. Save as much B-Dabucks (money to purchase parts) as you can.

TOOLBOX

This option opens up the TOOLBOX. See P18 for more information.

HINT

Select this option to make you and Tommi think about what to do next. You might make an unexpected new discovery when using this option in specific areas. Sometimes a tiny piece of information can be the biggest breakthrough!



TIP FROM B-DAMAGE

When in trouble, hit the HINT option. You might get some good ideas. Utilize them and move forward!



B-DAMAN

BATTLE MODE

GETTING READY FOR BATTLE

Before participating in a B-Dabattle, you can customize your machine. From the Player's B-Daman screen, press START to go to TOOLBOX. For more details, see P18.



Let's get ready for a B-Dabattle. Pressing SELECT on the B-Daplayer screen will bring up two kinds of lists: CUSTOM and ORIGINAL. Press START and open the TOOLBOX. You can customize your machine by following this procedure. For more details, see P18.

RULES OF BATTLE

In DHB, you need to hit opponents' machines with

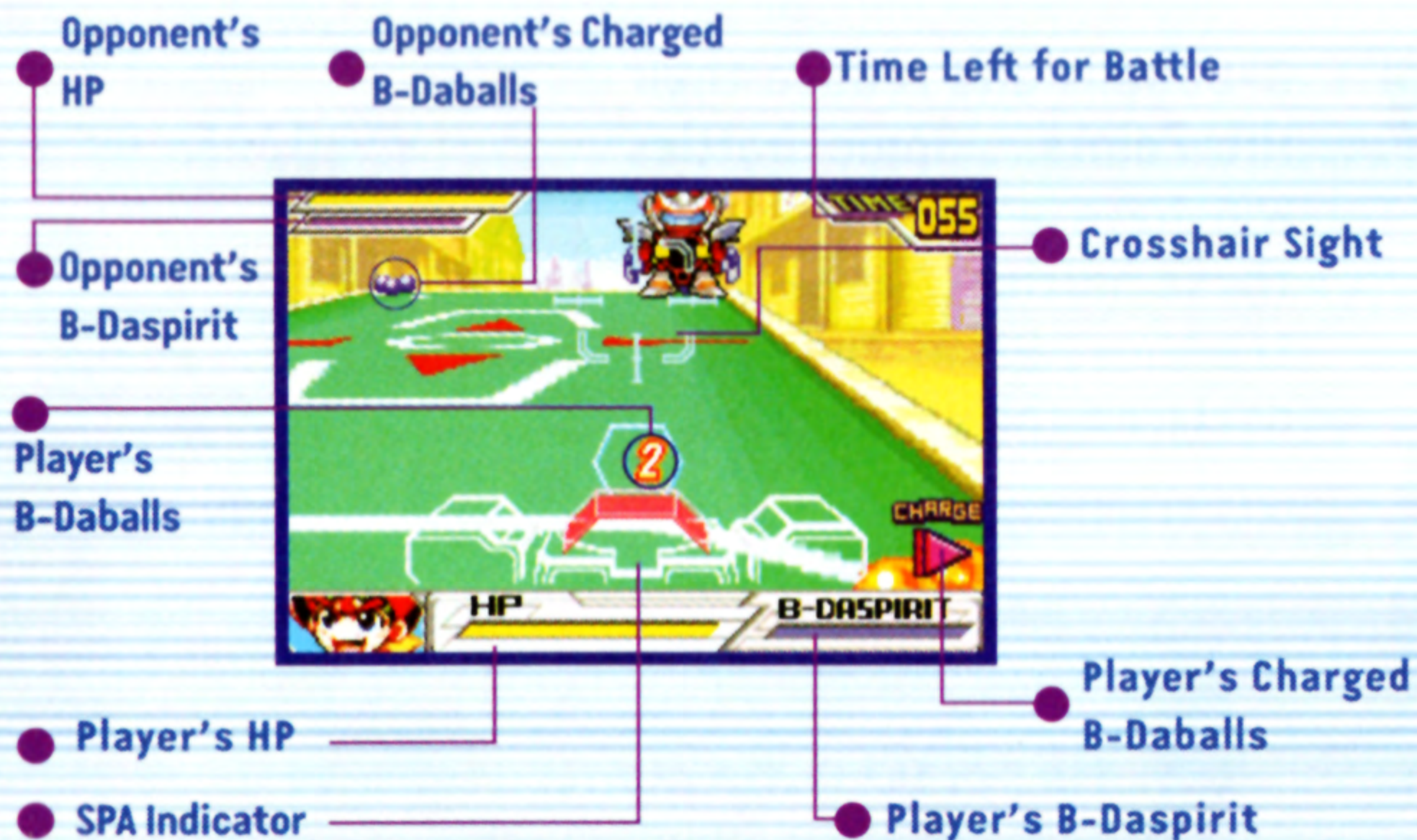
B-Daballs and reduce their Hit Points. Some battles will have a time limit. In these battles, the one with the most HP at the end is declared the winner.



TIP FROM B-DAMAGE



Remember, you are reading about the rules for DHB here. There are some other types of battles in this game. Different types of battles have different rules. Be sure to read the instructions beforehand.



HP: This is the endurance of your machine. When it reaches 0, you lose.

B-Daspirit: You can raise the level of B-Daspirit by shooting B-Daballs and getting hit. There are a total of 3 levels. The strength of your machine's special

attack is gauged by B-Daspirit. Each special attack requires a different level of B-Daspirit.

Charged B-Daballs: If you hit your opponent's Charged B-Daballs with your own B-Daballs, they become yours. If yours get hit, they get taken away.

BATTLEFIELD EFFECTS

There are different kinds of field effects.



Normal Field:

The default field will have no adverse effects

Valley of the Gale:

Occasional sandstorms will affect your accuracy

Delta Rock:

This slippery field of ice will affect your movement.

B-DAMAN

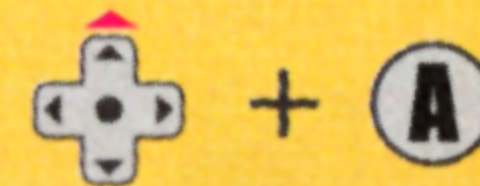
BATTLE COMMANDS



NORMAL SHOT: Press the A Button lightly



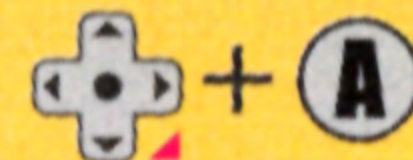
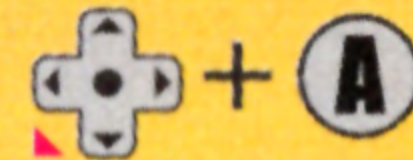
CLOSE SHOT: Control Pad Up + A Button



POWER SHOT: Press and hold the A Button. This will get the crosshair to change colors and start to spin. When fully charged, it will change to red. Release the A Button to fire the Power Shot.



CURVE SHOT: Control Pad Left + Down + A Button
Control Pad Right + Down + A Button



PAUSE: Press START to suspend the battle.
Press START again to resume.

START



CHANGE DIRECTION

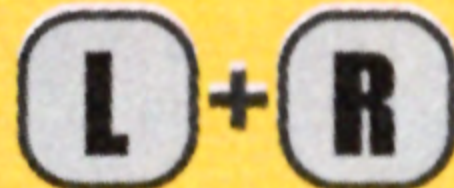
Turn to the Left



Turn to the Right



Look Straight Ahead



CHARGE

Move to the Right



Move to the Left



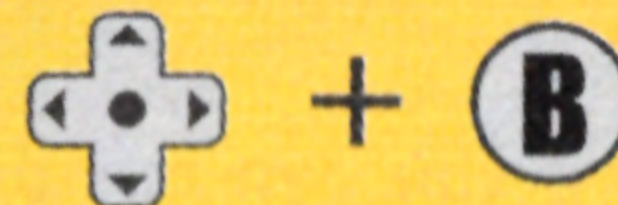
You have to reload your B-Daman to keep shooting. There are lots of B-Daballs on the field and you can continually reload your supply by passing through these. The maximum load differs depending on the ability of the individual B-Daman.

- 1 Number of B-Daballs left
- 2 Charge Icon: Indicates where the B-Daballs are

B-DAMAN

SPECIAL ATTACK:

There are two kinds of special attacks. One kind is unique to the character, and the other kind is unique to the parts.



When your B-Daspirit charges up and you are able to fire a special attack, the command for the special moves you can shoot will be displayed on your sight.

SPECIAL ATTACKS BY CHARACTERS

Each character has a special attack, like Yamato's "Boost Magnum" or Gray's "Chrome Impact Slam"!

PARTS

Certain parts enable you to use additional special attacks. When you have two parts or more, go to TOOLBOX to choose your combination. See P20 for more details.



TIP FROM B-DAMAGE

By now, you should know that you can get different types of parts and IBA Bodies. A lot of special ones exist in the game, so be sure to look for them!





TOOLBOX

Here you can customize your machine and check your status.

B-DAMAN

Modify your machine and check your status here. The list consists of two sections, "CUSTOM" and "ORIGINAL ". In the "CUSTOM" section, you can select "MODIFY", "SPA", "NAME", and "COPY". You can check the status of your machine and its special attacks in the "Original" section. If you collect all the needed parts for an ORIGINAL B-DAMAN, the name of the machine will appear on the list.



B-DANOTE

Here you can see a brief overview of the machine, including special attacks, character information, and battle records. To read B-Danote data, select the category you want to see with the Control Pad and press the A Button.



SAVE

Saves your machine's configuration. See P9 for more details.





ABOUT THE MACHINES

MACHINE TYPE

There are three types of machines.



1 Character



2 Custom



3 Original

STATUS

Each machine has the following items in their status:

Cobalt Visor	
Magazine	23
Body	16
Back	50
L Shoulder	61
R Shoulder	50
L Arm	50
R Arm	50
Boat	50
Heel	15
IBR Body	Cobalt/White

- LOAD:** Number of B-Daballs that can be loaded at one time
- RAPID FIRE:** Number of balls that can be shot continuously
- POWER:** Amount of damage given to opponents
- ACCURACY:** How precise the aiming is
- DEFENSE:** Endurance of the machine
- AGILITY:** Speed of the machine's movement
- HANDLING:** Machine's stability
- WEIGHT:** Weight of the machine



TIP FROM B-DAMAGE

There are three ranks of ZERO-CODES. As you advance in the game, you will be able to load higher-ranked ZERO-CODES. The number of letters will increase, accordingly.

PARTS SHOP

Every time you win a battle, you will be awarded with B-Dabucks. You can buy parts at Parts Shops using your B-Dabucks.

BUYING/SELLING PARTS

The numbers to the right of the part refer to the amount you currently have and the amount currently available at the shop. Select the type of part by pressing the A Button and a list will appear. Selecting a part and pressing the A Button will give you the option to buy or sell. You can also press the A Button when the list is displayed to view additional



details. Press the L and R Buttons to see information about the parts.

Loading ZERO-CODES:

ZERO-CODES are available from various sources of information on this game. Input these codes to get new parts.

Control Pad: Choose Letters

A Button: Input

B Button: Delete

START: Confirm Code



B-DAMAN

CUSTOMIZATION

Equip new parts on your machine, change the name of your machine, and change your color.

Select the machine you want to customize using the Control Pad. Press the A Button to confirm. You can then select the type of customization using the Control Pad and A Button again.



TIP FROM B-DAMAGE



ZERO-CODES earn you B-Dabucks and rare items. Here's one for you: [A CHICKEN!]. Go to a shop and load it!

MODES

- CUSTOMIZE:** Equip new parts
NAME: Change the name of your machine
COPY: Copy a customized B-Daman's data
SPA: Set special attacks programmed in the parts



CUSTOMIZE

Customize your machine by equipping new parts. It really makes a difference. There are eleven parts you can customize, including the IBA Body!



- ① Visor: Visor Part
- ② Head: Head Part
- ③ Body: Launcher Part
- ④ Back: Back Part
- ⑤ L-Shoulder: Shoulder Part, Left
- ⑥ R-Shoulder: Shoulder Part, Right
- ⑦ L-Arm: Arm Part, Left
- ⑧ R-Arm: Arm Part, Right
- ⑨ Foot: Foot Part
- ⑩ Heel: Heel Part
- IBA Body: You can change the color.



Watch the balance of the parts. If you equip too many large parts, there won't be space for others. Select parts and press the L and R Buttons to verify each part's unique ability and technique.

NAME

Change the name of your machine.



Control Pad:
A Button:
B Button:
START:

Choose Letters
Input
Delete
Confirm Name

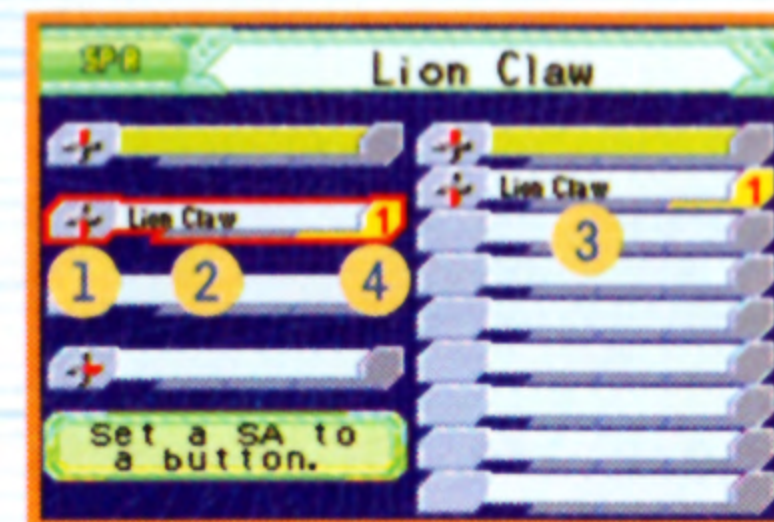
B-DAMAN

COPY

Copy a customized B-Daman's data. Select the machine you want to copy from the list, and press the A Button. When you input a name, make sure you use a different name from the pre-customized machine. Select a column and copy the data to it.



- 1 Special Attack Command
- 2 Special Attack Set
- 3 Special Attack List
- 4 B-Daspirit Level Required



*In the B-Daworld mode, Control Pad Up is the command for "Boost Magnum" and cannot be changed.

SPA

You can set up more than two special attacks. Select SPECIAL ATTACK COMMAND and press the A Button. Go to the SPECIAL ATTACK LIST and press the A Button again. You can also do this in B-Dabattle and B-Connect.

***Every time you customize, you must save before turning off your Game Boy® Advance. This prevents lost data.**



TIP FROM B-DAMAGE



You need new parts to make your machine stronger. You can get information on parts by selecting "SPA" in "CUSTOM".

MINI GAMES

There are other kinds of battles besides DHB. A good B-Daplayer must be versatile. Here's an example...

BAT SHOOTING

Shoot bats with B-Daballs. If your machine gets hit by a bat, your HP will decrease. When your HP meter runs out, you lose. The time limit for this particular game is 80 seconds. You win by shooting down all the bats.



☆Remember, there are lots of other mini games like this.

☆You can play these games at Armada's house, after training.



TIP FROM B-DAMAGE



There are a lot of unknowns in the B-Daworld. I suggest you save as many times as you can, to avoid any mishaps.



B-DABATTLES

These are head to head battles between the player and the computer. New characters will be added to the selection screen by fighting rivals in the B-Daworld.

RULE SETTING

Here you can decide the nature of the battle. Use the Control Pad to select items, L and R Buttons to change rules, and the A Button to confirm.



PLAY GAME:	Select the game you want to play
B-DABATTLEFIELD:	Select the battlefield
ROUNDS:	Select the amount of turns in the match
TIME LIMIT:	Sets the time limit

SELECT PLAYER/RIVAL

Select the character and machine to use for the player and computer.



Control Pad	
Up and Down:	Select Machine
Right and Left:	Flip Pages
A Button:	Confirm
B Button:	Cancel
L Button, R Button:	Show Status and Special Attacks
START:	Go to TOOLBOX (Only on the Player's B-Daman Screen)
SELECT:	Changes the Lists, "CHARACTER", "CUSTOM", and "ORIGINAL"

For types of machines and status, see P19.



B-CONNECT (LINK MODE)

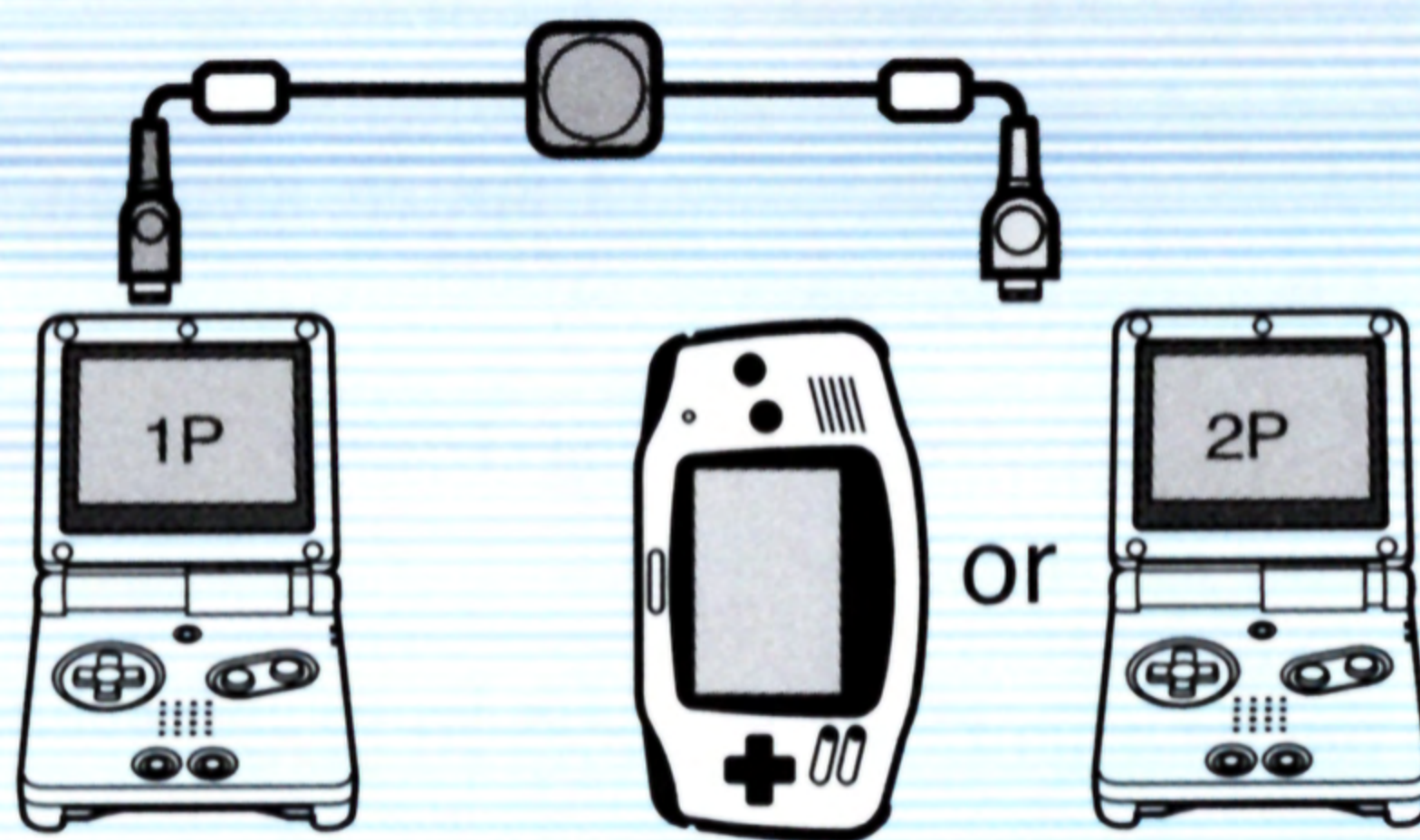
HOW TO CONNECT THE GAME BOY® ADVANCE GAME LINK CABLE

WHAT YOU NEED

- Game Boy® Advance or Game Boy® Advance SP (2)
- “Battle B-Daman” Game Pak (2)
- Game Boy® Advance Game Link® cable (1)

HOW TO CONNECT

1. Make sure the POWER switches on both systems are turned off. Insert a Game Pak in each system.
2. Connect the Game Link® cable to the socket on each system.
3. Turn the POWER switch ON for both systems.
4. The system with the smaller plug connected will be Player 1.



B-DAMAN

CAUTION

The game may not function correctly or the Link Mode may not function in the following cases.

When a connection device other than an official Game Boy® Advance Game Link® cable is being used.

- When a Game Boy® Advance Game Link® cable is not connected firmly into the sockets.
- When the Game Boy® Advance Game Link® cable is either pulled out or inserted during a link game.
- When the Game Boy® Advance Game Link® cable is connected to the junction box.
- When more than 2 Game Boy® Advance systems are connected.

When the session starts, the players can select their character and machine. See P25 to see how to get ready for battle. You will not be able to

save your data in TOOLBOX. Any customization done during the session cannot be saved, but your battle results will be saved automatically. If you want to try the battle again, select YES when asked.





CHARACTERS



YAMATO

YAMATO DELGADO

Our hero, eleven year old Yamato, has been united with "Cobalt Blade", the most powerful B-Daman. His goal is to dominate B-Daman competition to become the B-Daman Champion - it is his destiny.



ENJYU

Enjyu is the most powerful B-Daman player in the evil Shadow Alliance. Even though he is a true talent, he will do whatever it takes to win. His B-Daman is "Lightning Kahn".



ENJYU

B-DAMAN



GRAY MICHAEL VINCENT

Twelve year old Gray is a cool, even-tempered mysterious character who meets Yamato and teaches him about the power of "Cobalt Blade". His B-Daman is "Chrome Zephyr".



BULL BORGNINE

Not a sharp kid usually, but turns into a vicious B-Daplayer when he handles "Helio Breaker".



TERRY MCSCOTTY

A boy from the east who wishes to become a strong B-Daplayer, his B-Daman is "Wing Ninja".

CAIN

He's a very friendly and easy-going kid. For some reason, he seems really interested in Yamato. What are his true intentions...?



WEN YONG FA

He is a member of the Shadow Alliance. His B-Daman is "Bakuso".

LI YONG FA

He is the younger brother of Wen and a stone cold, clever B-Daplayer. But unlike his brother, something happens inside him when he meets Yamato. His B-Daman is "Rekuso".





ORIGINAL CHARACTERS

These original characters play a prominent role in the horrifying mystery of "Skull Dragon".



ALAN

GOBLIN

He is an oddly dressed B-Daplayer who always carries around a sinister-looking B-Daman.



GOBLIN

ALAN

A warm-hearted priest who was once a drifter, he claims that he is on two different missions.



THE WANDERING B-DAPLAYER



This newcomer is in search of someone and uses the B-Daman "Shinobi Cat".



DEATH



He is the B-Daplayer who handles "Skull Dragon". He brings misfortune everywhere he goes. Nothing about him is known.



SKULL DRAGON



Not much is known about this B-Daman with ominous powers. It is said to eat the spirits of opposing B-Daplayers.



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